

## 10. Linear programs

- linear programs
- piecewise-linear minimization
- geometry of LPs
- standard form LP

## Definition

a *linear program* (LP) is an optimization problem where the objective function is linear and the constraint functions are linear or affine

### LP general form

$$\begin{aligned} \text{minimize (or maximize)} \quad & \sum_{j=1}^n c_j x_j \\ \text{subject to} \quad & \sum_{j=1}^n a_{ij} x_j \leq b_i, \quad i = 1, \dots, m \\ & \sum_{j=1}^n g_{ij} x_j \leq h_i, \quad i = 1, \dots, p \end{aligned} \quad (10.1)$$

- $n$  optimization variables  $x_1, \dots, x_n$
- coefficients  $c_j, a_{ij}, g_{ij}, h_i, b_i$  are given

## LP in compact form

$$\begin{aligned} &\text{minimize (or maximize)} && \mathbf{c}^T \mathbf{x} \\ &\text{subject to} && A\mathbf{x} \leq \mathbf{b} \\ &&& G\mathbf{x} \leq \mathbf{h} \end{aligned} \tag{10.2}$$

- $A$  is an  $m \times n$  matrix with entries  $a_{ij}$
- $G$  is an  $p \times n$  matrix with entries  $g_{ij}$
- $\mathbf{b} = (b_1, \dots, b_m)$
- $\mathbf{h} = (h_1, \dots, h_p)$
- $\mathbf{c} = (c_1, \dots, c_n)$

## Example: the diet problem

- we need to create a meal that contains at least 12 units of protein, 9 units of iron, and 15 units of thiamine;
- we have two main foods A and B:
  - each gram of A contains 2 units of protein, 1 unit of iron, and 1 unit of thiamine; each gram B contains 1 unit of protein, 1 unit of iron, and 3 units of thiamine
  - each gram of A costs 30 cents, while each gram of B costs 40 cents
- how many grams of each of the food should be used to minimize the cost of the meal?

let  $x_1$  and  $x_2$  be the number of grams of food A and B used in the meal; then, the problem can be formulated as

$$\begin{array}{ll} \text{minimize} & 30x_1 + 40x_2 \\ \text{subject to} & 2x_1 + x_2 \geq 12 \\ & x_1 + x_2 \geq 9 \\ & x_1 + 3x_2 \geq 15 \\ & x_1, x_2 \geq 0 \end{array}$$

## Example: alloy mixture

we want to create a new alloy consisting of 40% iron, 35% nickel, and 25% cobalt from a mixture of several available alloys that have the metal properties listed in the below table

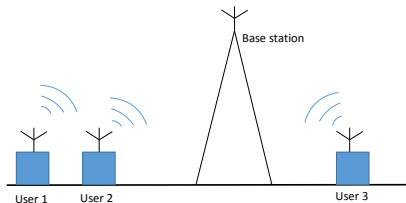
<b>property</b>	alloy 1	alloy 2	alloy 3	alloy 4
% of iron	70	25	40	20
% of nickel	10	15	50	50
% of cobalt	20	60	10	30
<b>cost (\$/kg)</b>	22	18	25	24

we want to determine the proportions of these alloys that should be blended together so that we produce the new alloy at a minimum cost

- let  $x_i, i = 1, 2, 3, 4$ , be the proportion of alloy  $i$  that is used to produce the new alloy
- the problem can be formulated as

$$\begin{array}{ll} \text{minimize} & 22x_1 + 18x_2 + 25x_3 + 24x_4 \\ \text{subject to} & 0.7x_1 + 0.25x_2 + 0.4x_3 + 0.2x_4 = 0.4 \\ & 0.1x_1 + 0.15x_2 + 0.5x_3 + 0.5x_4 = 0.35 \\ & 0.2x_1 + 0.6x_2 + 0.1x_3 + 0.3x_4 = 0.25 \\ & x_1 + x_2 + x_3 + x_4 = 1 \\ & x_1, x_2, x_3, x_4 \geq 0 \end{array}$$

## Example: wireless communication



- $n$  “mobile” users; user  $i$  transmits a signal to the base station with power  $p_i$  and an attenuation factor of  $\beta_i$  (i.e., signal power received at the base station from user  $i$  is  $\beta_i p_i$ )
- total power received from all other users is considered interference (i.e., the interference for user  $i$  is  $\sum_{j \neq i} \beta_j p_j$ )
- for the communication with user  $i$  to be reliable, the signal-to-interference ratio must exceed a threshold  $\gamma_i$
- we are interested in minimizing the total power transmitted by all users subject to having reliable communications for all users

## Problem formulation

$$\begin{array}{ll} \text{minimize} & \sum_{i=1}^n p_i \\ \text{subject to} & \frac{\beta_i p_i}{\sum_{j \neq i} \beta_j p_j} \geq \gamma_i, \quad i = 1, \dots, n \\ & p_i \geq 0, \quad i = 1, \dots, n \end{array}$$

## LP formulation

$$\begin{array}{ll} \text{minimize} & \sum_{i=1}^n p_i \\ \text{subject to} & \beta_i p_i - \gamma_i \sum_{j \neq i} \beta_j p_j \geq 0, \quad i = 1, \dots, n \\ & p_i \geq 0, \quad i = 1, \dots, n \end{array}$$



## Example: manufacturing problem

we have  $n$  products and  $m$  raw materials, and

- $c_j$  is profit of product  $j$ ;
- $b_i$  are the available units of material  $i$ ;
- $a_{ij}$  is the number of units of material  $i$  product  $j$  needs in order to be produced

the manufacturing problem is to choose the amount of product  $j$  produced such that the profit is maximized; we can formulate this problem as:

$$\begin{aligned} &\text{maximize} && \sum_{j=1}^n c_j x_j \\ &\text{subject to} && \sum_{j=1}^n a_{ij} x_j \leq b_i, \quad i = 1, \dots, m \\ &&& x_j \geq 0, \quad j = 1, \dots, n \end{aligned} \tag{10.3}$$

where the variable  $x_j$  represents the amount of product  $j$  to be produced

## Example: assignment problem

- we want to match  $N$  people to  $N$  tasks
- each person is assigned to one task (each task assigned to one person)
- cost of assigning person  $i$  to task  $j$  is  $c_{ij}$
- variable  $x_{ij} = 1$  if person  $i$  is assigned to task  $j$ ;  $x_{ij} = 0$  otherwise

### Combinatorial formulation

$$\begin{aligned} \text{minimize} \quad & \sum_{i=1}^N \sum_{j=1}^N c_{ij} x_{ij} \\ \text{subject to} \quad & \sum_{i=1}^N x_{ij} = 1, \quad j = 1, \dots, N \\ & \sum_{j=1}^N x_{ij} = 1, \quad i = 1, \dots, N \\ & x_{ij} \in \{0, 1\}, \quad i, j = 1, \dots, N \end{aligned}$$

$N!$  possible assignments (e.g.,  $10! = 3628800$ )

## LP formulation

$$\begin{aligned} &\text{minimize} && \sum_{i=1}^N \sum_{j=1}^N c_{ij} x_{ij} \\ &\text{subject to} && \sum_{i=1}^N x_{ij} = 1, \quad j = 1, \dots, N \\ &&& \sum_{j=1}^N x_{ij} = 1, \quad i = 1, \dots, N \\ &&& 0 \leq x_{ij} \leq 1, \quad i, j = 1, \dots, N \end{aligned}$$

- we have *relaxed* the constraints  $x_{ij} \in \{0, 1\}$
- it can be shown that the solution  $x_{ij}^* \in \{0, 1\}$
- hence, we can solve this hard combinatorial problem efficiently by solving the above LP

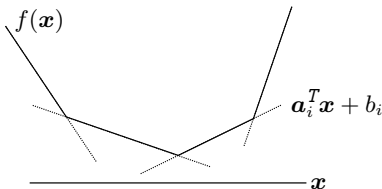
# Outline

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- **piecewise-linear minimization**
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## Piecewise-linear minimization

**Piecewise-linear function:** a function  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  is *piecewise-linear* if it can be expressed as

$$f(\mathbf{x}) = \max_{i=1,\dots,m} (\mathbf{a}_i^T \mathbf{x} + b_i)$$



### Piecewise-linear minimization

$$\text{minimize } f(\mathbf{x}) = \max_{i=1,\dots,m} (\mathbf{a}_i^T \mathbf{x} + b_i)$$

## Equivalent LP formulation

$$\begin{array}{ll} \text{minimize} & t \\ \text{subject to} & \mathbf{a}_i^T \mathbf{x} + b_i \leq t, \quad i = 1, \dots, m \end{array}$$

(for fixed  $\mathbf{x}$ , the optimal  $t$  is  $t = f(\mathbf{x})$ )

## Matrix form

$$\begin{array}{ll} \text{minimize} & \tilde{\mathbf{c}}^T \tilde{\mathbf{x}} \\ \text{subject to} & \tilde{\mathbf{A}} \tilde{\mathbf{x}} \leq \tilde{\mathbf{b}} \end{array}$$

where

$$\tilde{\mathbf{x}} = \begin{bmatrix} \mathbf{x} \\ t \end{bmatrix}, \quad \tilde{\mathbf{c}} = \begin{bmatrix} \mathbf{0} \\ 1 \end{bmatrix}, \quad \tilde{\mathbf{A}} = \begin{bmatrix} \mathbf{a}_1^T & -1 \\ \vdots & \vdots \\ \mathbf{a}_m^T & -1 \end{bmatrix}, \quad \tilde{\mathbf{b}} = \begin{bmatrix} -b_1 \\ \vdots \\ -b_m \end{bmatrix}$$

## $\ell_1$ -Norm approximation

$$\text{minimize } \|Ax - \mathbf{b}\|_1$$

- $A \in \mathbb{R}^{m \times n}$  and  $\mathbf{b} \in \mathbb{R}^m$
- for a vector  $\mathbf{y} \in \mathbb{R}^m$ , we have

$$\|\mathbf{y}\|_1 = \sum_{i=1}^m |y_i| = \sum_{i=1}^m \max\{y_i, -y_i\}$$

### Equivalent LP formulation

$$\begin{array}{ll} \text{minimize} & \sum_{i=1}^m u_i \\ \text{subject to} & -\mathbf{u} \leq Ax - \mathbf{b} \leq \mathbf{u} \end{array}$$

with variables  $\mathbf{x} \in \mathbb{R}^n$  and  $\mathbf{u} \in \mathbb{R}^m$

## Robust curve fitting

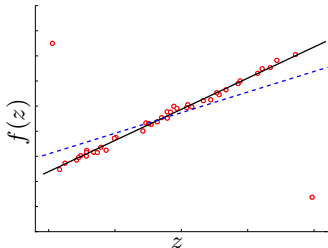
problem of fitting the data points  $(z_i, y_i)$  to the straight line  $x_1 + x_2 z \approx y$  can be formulated as

$$\text{minimize } \|Ax - \mathbf{b}\|_1$$

where

$$A = \begin{bmatrix} 1 & z_1 \\ \vdots & \vdots \\ 1 & z_m \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} y_1 \\ \vdots \\ y_m \end{bmatrix}, \quad \mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

- red circles represent the data
- blue dotted line from minimizing  $\|Ax - \mathbf{b}\|^2$
- black line from minimizing  $\|Ax - \mathbf{b}\|_1$
- $\ell_1$ -norm more robust to outliers





## Interview scheduling

- a company needs to schedule job interviews for  $n$  candidates numbered  $1, 2, \dots, n$
- candidate  $i$  is scheduled to be the  $i$ th interview
- the starting time of candidate  $i$  must be in the interval  $[\alpha_i, \beta_i]$ , where  $\alpha_i < \beta_i$
- the goal is to find  $n$  starting times of interviews so that the minimal starting time difference between consecutive interviews is maximal

let  $t_i$  denote the starting time of interview  $i$ ; the objective function is the minimal difference between consecutive starting times of interviews:

$$f(\mathbf{t}) = \min \{t_2 - t_1, t_3 - t_2, \dots, t_n - t_{n-1}\},$$

where  $\mathbf{t} = (t_1, \dots, t_n)$

### Problem formulation

$$\begin{array}{ll} \text{maximize} & \min \{t_2 - t_1, t_3 - t_2, \dots, t_n - t_{n-1}\} \\ \text{subject to} & \alpha_i \leq t_i \leq \beta_i, \quad i = 1, 2, \dots, n, \end{array}$$

with variable  $\mathbf{t} \in \mathbb{R}^n$

### Equivalent LP

$$\begin{array}{ll} \text{maximize} & s \\ \text{subject to} & t_{i+1} - t_i \geq s, \quad i = 1, 2, \dots, n-1 \\ & \alpha_i \leq t_i \leq \beta_i, \quad i = 1, 2, \dots, n, \end{array}$$

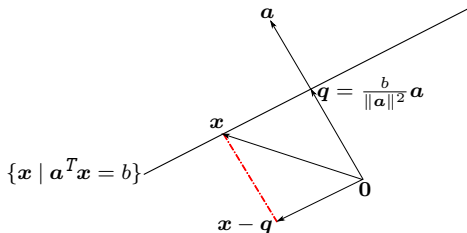
with variables  $\mathbf{t} \in \mathbb{R}^n$  and  $s \in \mathbb{R}$

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# Hyperplane

a *hyperplane* is the solution set  $\{x \in \mathbb{R}^n \mid a^T x = b\}$  with  $a \neq 0$



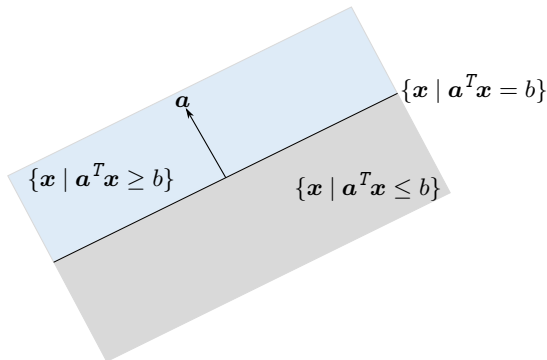
- $a$  is called *normal vector*
- $x$  is in the hyperplane if and only if  $x - q$  is orthogonal to  $a$ :

$$a^T x = b = a^T q \implies a^T (x - q) = 0$$

# Halfspaces

the hyperplane  $\{x \in \mathbb{R}^n \mid a^T x = b\}$  divides  $\mathbb{R}^n$  in two *halfspaces*

$$\{x \in \mathbb{R}^n \mid a^T x \leq b\} \quad \text{and} \quad \{x \in \mathbb{R}^n \mid a^T x \geq b\}$$



# Polyhedron

a *polyhedron* is the intersection of finitely many halfspaces; it is any set of points that satisfies a finite number of inequalities

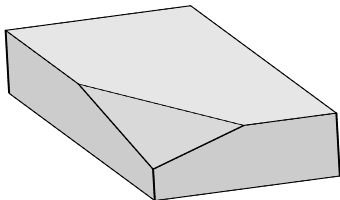
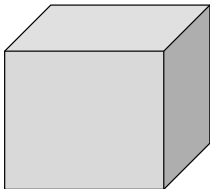
$$a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n \leq b_1$$

$$\vdots$$

$$a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n \leq b_m$$

in matrix notation, a polyhedron can be defined as

$$\mathcal{P} = \{\mathbf{x} \in \mathbb{R}^n \mid A\mathbf{x} \leq \mathbf{b}\} \quad (10.4)$$

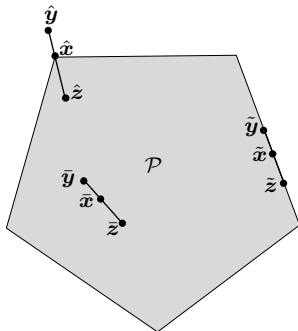


## Extreme points

a point  $x \in \mathcal{P}$  is an *extreme point* of  $\mathcal{P}$  if it *cannot* be written as the convex combination

$$x = \theta y + (1 - \theta)z, \quad \theta \in (0, 1)$$

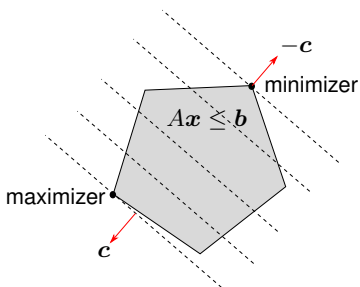
for some  $y, z \in \mathcal{P}$



- $\hat{x}$  is an extreme point
- $\bar{x}$  and  $\tilde{x}$  are not extreme points

## Geometrical interpretation of LP

$$\begin{array}{ll} \text{minimize (or maximize)} & c^T x \\ \text{subject to} & Ax \leq b \end{array}$$

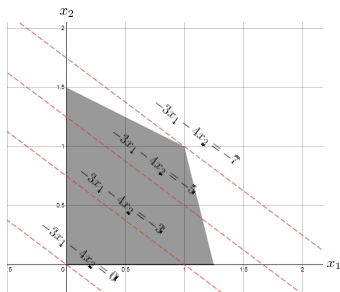
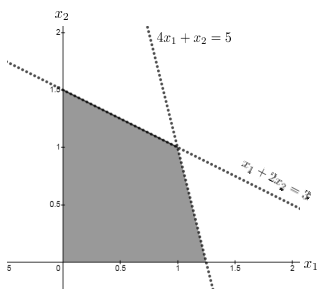


dashed lines are level sets  $c^T x = \alpha$  for different  $\alpha$ ; the optimal solutions occur at an extreme point



## Example 10.1

$$\begin{aligned} & \text{minimize} && -3x_1 - 4x_2 \\ & \text{subject to} && x_1 + 2x_2 \leq 3 \\ & && 4x_1 + x_2 \leq 5 \\ & && x_1 \geq 0, x_2 \geq 0 \end{aligned}$$



optimal value is  $-7$  achieved at unique  $x^* = (1, 1)$

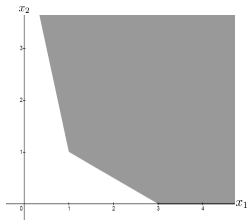
## No feasible solution

$$\begin{array}{ll} \text{minimize} & -3x_1 - 4x_2 \\ \text{subject to} & x_1 + 2x_2 \geq 3 \\ & 4x_1 + x_2 \geq 5 \\ & x_1 + x_2 \leq -1 \\ & x_1 \geq 0, x_2 \geq 0 \end{array}$$

- we added the additional constraint  $x_1 + x_2 \leq -1$  to the previous problem
- there are no points that satisfy these constraints and we say that this is an *infeasible LP* and define the optimal value to be  $+\infty$

## No optimal solution

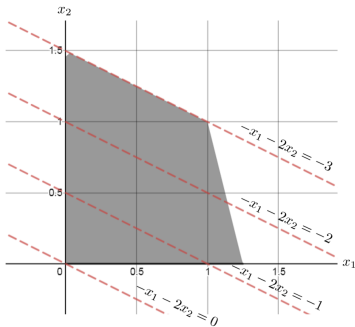
$$\begin{array}{ll} \text{minimize} & -3x_1 - 4x_2 \\ \text{subject to} & x_1 + 2x_2 \geq 3 \\ & 4x_1 + x_2 \geq 5 \\ & x_1 \geq 0, x_2 \geq 0 \end{array}$$



- we can make the cost arbitrarily small by choosing  $x_1$  and  $x_2$  arbitrarily large; thus, there are no finite solutions to this problem
- the feasible set is said to be *unbounded* and the problem is said to be *unbounded below* and the optimal value is  $-\infty$

## Multiple optimal solutions

$$\begin{array}{ll} \text{minimize} & -x_1 - 2x_2 \\ \text{subject to} & x_1 + 2x_2 \leq 3 \\ & 4x_1 + x_2 \leq 5 \\ & x_1 \geq 0, x_2 \geq 0 \end{array}$$



- there are multiple points with minimum cost  $\mathbf{c}^T \mathbf{x} = -3$
- any point on the line between the points  $(0, 1.5)$  and  $(1, 1)$  is optimal

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## Standard form LP

$$\begin{aligned} &\text{minimize} && \mathbf{c}^T \mathbf{x} \\ &\text{subject to} && \mathbf{Ax} = \mathbf{b} \\ &&& \mathbf{x} \geq \mathbf{0} \end{aligned} \tag{10.5}$$

- any linear program can be transformed into the above standard form
- the constraints in a linear program may differ from one problem to another  $\mathbf{Ax} = \mathbf{b}$  and other problems have inequalities  $\mathbf{Ax} \leq \mathbf{b}$  and/or  $\mathbf{x} \geq \mathbf{0}$
- to obtain systematic method for finding a solution, we need to transform any LP into a common form such as the standard form

## Transformations: slack and surplus variables

- we can transform an inequality constraint into standard form as follows

$$\sum_{j=1}^n a_{ij}x_j \leq b_i \iff \sum_{j=1}^n a_{ij}x_j + z_i = b_i, \quad z_i \geq 0$$

where  $z_i$  is an additional variable, called *slack variable*

- similarly,

$$\sum_{j=1}^n a_{ij}x_j \geq b_i \iff \sum_{j=1}^n a_{ij}x_j - z_i = b_i, \quad z_i \geq 0$$

where  $z_i$  is called a *surplus variable*

## Example 10.2

transform the following LP problem into standard form

$$\begin{array}{ll} \text{minimize} & c_1x_1 + c_2x_2 + c_3x_3 \\ \text{subject to} & a_{11}x_1 + a_{12}x_2 + a_{13}x_3 \leq b_1 \\ & a_{21}x_1 + a_{22}x_2 + a_{23}x_3 \leq b_2 \\ & x_1 \geq 0, x_2 \geq 0, x_3 \geq 0 \end{array}$$

with variables  $x_1, x_2, x_3$

we can introduce two variable  $x_4$  and  $x_5$ , to transform the above problem into the following standard form:

$$\begin{array}{ll} \text{minimize} & c_1x_1 + c_2x_2 + c_3x_3 + 0x_4 + 0x_5 \\ \text{subject to} & a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + x_4 = b_1 \\ & a_{21}x_1 + a_{22}x_2 + a_{23}x_3 + x_5 = b_2 \\ & x_1 \geq 0, x_2 \geq 0, x_3 \geq 0, x_4 \geq 0, x_5 \geq 0 \end{array}$$



## Transformations: free variables I

consider the problem

$$\begin{array}{ll} \text{minimize} & c_1x_1 + c_2x_2 \\ \text{subject to} & a_{11}x_1 + a_{12}x_2 = b_1 \\ & a_{21}x_1 + a_{22}x_2 = b_2 \end{array}$$

where the constraint  $x \geq 0$  is not present

- we can rewrite that problem into standard form by replacing each entry  $x_i$  by  $x_i = x_i^+ - x_i^-$  for  $x_i^+ \geq 0$  and  $x_i^- \geq 0$
- doing so, we get

$$\begin{array}{ll} \text{minimize} & c_1x_1^+ + c_2x_2^+ - c_1x_1^- - c_2x_2^- \\ \text{subject to} & a_{11}x_1^+ + a_{12}x_2^+ - a_{11}x_1^- - a_{12}x_2^- = b_1 \\ & a_{21}x_1^+ + a_{22}x_2^+ - a_{21}x_1^- - a_{22}x_2^- = b_2 \\ & x_1^+ \geq 0, x_2^+ \geq 0, x_1^- \geq 0, x_2^- \geq 0 \end{array}$$

where we have four variables instead of two

## Transformations: free variables II

in some situations, we can transform the problem into the standard by eliminating some variables; for example, consider

$$\begin{array}{ll} \text{minimize} & x_1 + x_2 + x_3 \\ \text{subject to} & x_1 - x_2 - x_3 = 1 \\ & 2x_1 + x_2 + x_3 = 5 \\ & x_2 \geq 0, \quad x_3 \geq 0 \end{array}$$

- from the first equality we have  $x_1 = 1 + x_2 + x_3$
- we can replace  $x_1$  by  $x_1 = 1 + x_2 + x_3$  in all other places to get

$$\begin{array}{ll} \text{minimize} & 2x_2 + 2x_3 + 1 \\ \text{subject to} & x_2 + x_3 = 1 \\ & x_2 \geq 0, \quad x_3 \geq 0 \end{array}$$

and the constant 1 in the objective can be removed since it does not affect the solution

## Example 10.3

transform the following LP into standard form

$$\begin{array}{ll} \text{maximize} & x_1 - x_2 \\ \text{subject to} & x_1 + x_2 \leq 1 \\ & x_1 + 2x_2 \geq 1 \\ & x_2 \geq 0 \end{array}$$

- we can represent this problem equivalently by

$$\begin{array}{ll} \text{minimize} & -x_1^+ + x_1^- + x_2 \\ \text{subject to} & x_1^+ - x_1^- + x_2 + z_1 = 1 \\ & x_1^+ - x_1^- + 2x_2 - z_2 = 1 \\ & x_1^+, x_1^-, x_2, z_1, z_2 \geq 0 \end{array}$$

- the objective is multiplied by a minus sign to transform the maximization into minimization

## System of linear equations

consider the system of equations

$$Ax = b$$

where  $A$  is an  $m \times n$  matrix

- we assume that

*the matrix  $A$  has linearly independent rows*

- hence, the matrix  $A$  also has  $m$  linearly independent columns
- we assume that the columns of the matrix  $A$  are reordered such that the first  $m$  columns are linearly independent:

$$A = [B \ D]$$

where  $B$  is an  $m \times m$  invertible matrix and  $D$  is an  $m \times n - m$  matrix

## Basic solutions

**Basic solution** the particular solution  $x = (B^{-1}b, \mathbf{0})$  is called a *basic solution* to  $Ax = b$  with respect to the basis  $B$

- the entries of  $x_B$  are called *basic variables* and the columns of  $B$  as *basic columns*
- if some of the variables of a basic solution are also zero, then the basic solution is said to be a *degenerate basic solution*

**Basic feasible solution (BFS):** a basic solution that is feasible for problem (10.5) ( $x \geq \mathbf{0}$ ) is called a *basic feasible solution*

- a *degenerate basic feasible solution* is a degenerate basic solution that is feasible
- if an optimal solution to (10.5) is also basic, then it is said to be an *optimal basic feasible solution*

## Example 10.4

$$A = [\mathbf{a}_1 \ \mathbf{a}_2 \ \mathbf{a}_3 \ \mathbf{a}_4] = \begin{bmatrix} 1 & 1 & -1 & 4 \\ 1 & -2 & -1 & 1 \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} 8 \\ 2 \end{bmatrix}$$

the matrix  $A$  has linearly independent rows

- if we choose  $B = [\mathbf{a}_1 \ \mathbf{a}_2]$ , then  $\mathbf{x}_B = B^{-1}\mathbf{b} = (6, 2)$ ; therefore,  $\mathbf{x} = (6, 2, 0, 0)$  is a basic feasible solution with respect to the basis  $B = [\mathbf{a}_1 \ \mathbf{a}_2]$
- if we choose  $B = [\mathbf{a}_3 \ \mathbf{a}_4]$ , then  $\mathbf{x}_B = B^{-1}\mathbf{b} = (0, 2)$ ; thus, the point  $\mathbf{x} = (0, 0, 0, 2)$  is a degenerate basic feasible solution with respect to  $B = [\mathbf{a}_3 \ \mathbf{a}_4]$
- if we choose  $B = [\mathbf{a}_2 \ \mathbf{a}_3]$ , then  $\mathbf{x}_B = B^{-1}\mathbf{b} = (2, -6)$ ; thus, the point  $\mathbf{x} = (0, 2, -6, 0)$  is a basic solution with respect to  $B = [\mathbf{a}_2 \ \mathbf{a}_3]$ , but is not feasible
- the point  $\mathbf{x} = (3, 1, 0, 1)$  is a feasible solution that is not basic

# Fundamental Theorem of LP

for a standard form LP, the *fundamental theorem of LP* states that

1. *if there exists a feasible solution, then there exists a basic feasible solution*
2. *if there exists an optimal feasible solution, then there exists an optimal basic feasible solution*

this means that to find an optimal solution, we only need to search the set of basic feasible solutions instead of looking at all possible solutions

## Graphical interpretation

- the feasible set  $\Omega = \{x \mid Ax = b, x \geq 0\}$  can be described as

$$\Omega = \{x \mid Ax = b, x \geq 0\} = \{x \mid \bar{A}x \leq \bar{b}\}$$

where

$$\bar{A} = \begin{bmatrix} A \\ -A \\ -I \end{bmatrix}, \quad \bar{b} = \begin{bmatrix} b \\ -b \\ 0 \end{bmatrix}$$

- hence, the set  $\Omega$  is a polyhedron

**BFS and extreme points:** the point  $\hat{x}$  is an extreme point of  $\Omega$  if and only if, it is a basic feasible solution to  $Ax = b, x \geq 0$



## References and further readings

- Stephen Boyd and Lieven Vandenberghe. *Convex Optimization*, Cambridge University Press, 2004, chapters 2.2.1, 2.2.4, 4.3.
- Edwin KP Chong and Stanislaw H Zak. *An Introduction to Optimization*, John Wiley & Sons, 2013, chapter 15.