# 5. Linear models

- linear and affine functions
- Taylor approximation
- regression model
- linear equations
- linear dynamical systems

### Linear functions

- $f: \mathbb{R}^n \to \mathbb{R}^m$  means f is a function mapping *n*-vectors to *m*-vectors
- value is an *m*-vector  $f(x) = (f_1(x), \dots, f_m(x))$
- example:  $f(x) = (x_1^2, x_2 x_1, x_2)$  is  $f : \mathbb{R}^2 \to \mathbb{R}^3$

**Linear functions:** *f* is linear if it satisfies the *superposition* property

$$f(\alpha x + \beta y) = \alpha f(x) + \beta f(y)$$

for all numbers  $\alpha$ ,  $\beta$ , and all *n*-vectors *x*, *y* 

**Extension:** if f is linear, then

$$f(\alpha_1 u_1 + \alpha_2 u_2 + \dots + \alpha_m u_m) = \alpha_1 f(u_1) + \alpha_2 f(u_2) + \dots + \alpha_m f(u_m)$$

for all *n*-vectors  $u_1, \ldots, u_m$  and all scalars  $\alpha_1, \ldots, \alpha_m$ 

linear and affine functions

### Matrix-vector product function

define a function  $f : \mathbb{R}^n \to \mathbb{R}^m$  as f(x) = Ax for fixed  $A \in \mathbb{R}^{m \times n}$ 

- any function of this type is linear:  $A(\alpha x + \beta y) = \alpha(Ax) + \beta(Ay)$
- every linear function f can be written as f(x) = Ax:

$$f(x) = f(x_1e_1 + x_2e_2 + \dots + x_ne_n)$$
  
=  $x_1f(e_1) + x_2f(e_2) + \dots + x_nf(e_n)$   
=  $[f(e_1) f(e_2) \cdots f(e_n)] \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = Ax$ 

where  $A = [f(e_1) \ f(e_2) \ \cdots \ f(e_n)]$  and  $f(e_i)$  is an *m*-vector

- for  $f : \mathbb{R}^n \to \mathbb{R}$ , we get inner product function  $f(x) = a^T x$
- for any linear function f there is only one A for which f(x) = Ax for all x

#### linear and affine functions

Examples 
$$(f : \mathbb{R}^3 \to \mathbb{R}^3)$$

#### Linear

• *f* reverses the order of the components of *x* is linear

$$A = \left[ \begin{array}{rrr} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{array} \right]$$

• f scales  $x_1$  by a given number  $d_1, x_2$  by  $d_2, x_3$  by  $d_3$  is linear

$$A = \left[ \begin{array}{rrrr} d_1 & 0 & 0 \\ 0 & d_2 & 0 \\ 0 & 0 & d_3 \end{array} \right]$$

#### Nonlinear

- f sorts the components of x in decreasing order: not linear
- f replaces each  $x_i$  by its absolute value  $|x_i|$  : not linear

### **Composition of linear functions**

- A is an  $m \times p$  matrix
- B is  $p \times n$
- define linear functions  $f: \mathbb{R}^p \to \mathbb{R}^m$  and  $g: \mathbb{R}^n \to \mathbb{R}^p$  as

$$f(u) = Au, \quad g(v) = Bv$$

• composition of f and g is  $h : \mathbb{R}^n \to \mathbb{R}^m$ 

$$h(x) = f(g(x)) = A(Bx) = (AB)x$$

- · composition of linear functions is linear
- · associated matrix is product of matrices of the functions

### Example: second difference matrix

•  $D_n$  is  $(n-1) \times n$  difference matrix:

$$D_n x = (x_2 - x_1, x_3 - x_2, \dots, x_n - x_{n-1})$$

•  $D_{n-1}$  is  $(n-2) \times (n-1)$  difference matrix:

$$D_n y = (y_2 - y_1, y_3 - y_2, \dots, y_{n-1} - y_{n-2})$$

•  $\Delta = D_{n-1}D_n$  is  $(n-2) \times n$  is called *second difference* matrix:

$$\Delta x = (x_1 - 2x_2 + x_3, x_2 - 2x_3 + x_4, \dots, x_{n-2} - 2x_{n-1} + x_n)$$

• for 
$$n = 5, \Delta = D_{n-1}D_n$$
 is

$$\begin{bmatrix} -1 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ 0 & 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} -1 & 1 & 0 & 0 & 0 \\ 0 & -1 & 1 & 0 & 0 \\ 0 & 0 & -1 & 1 & 0 \\ 0 & 0 & 0 & -1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & -2 & 1 & 0 & 0 \\ 0 & 1 & -2 & 1 & 0 \\ 0 & 0 & 1 & -2 & 1 \end{bmatrix}$$

### Affine function

a function  $f : \mathbb{R}^n \to \mathbb{R}^m$  is *affine* if it satisfies

$$f(\alpha x + \beta y) = \alpha f(x) + \beta f(y)$$

for all *n*-vectors *x*, *y* and all scalars  $\alpha$ ,  $\beta$  with  $\alpha + \beta = 1$ 

**Extension:** if f is affine, then

$$f(\alpha_1 u_1 + \alpha_2 u_2 + \dots + \alpha_m u_m) = \alpha_1 f(u_1) + \alpha_2 f(u_2) + \dots + \alpha_m f(u_m)$$

for all *n*-vectors  $u_1, \ldots, u_m$  and all scalars  $\alpha_1, \ldots, \alpha_m$  with

$$\alpha_1 + \alpha_2 + \dots + \alpha_m = 1$$

### Affine functions and matrix-vector product

 $f: \mathbb{R}^n \to \mathbb{R}^m$  is affine, if and only if it can be expressed as

$$f(x) = Ax + b$$

for some  $A \in \mathbb{R}^{m \times n}$ ,  $b \in \mathbb{R}^m$ 

• to see it is affine, let  $\alpha + \beta = 1$  then

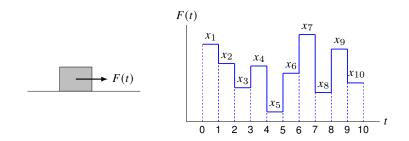
$$A(\alpha x + \beta y) + b = \alpha(Ax + b) + \beta(Ay + b)$$

using the definition, we can show

 $A = [f(e_1) - f(0) \ f(e_2) - f(0) \ \cdots \ f(e_n) - f(0)], \ b = f(0)$ 

• for  $f : \mathbb{R}^n \to \mathbb{R}$  the above becomes  $f(x) = a^T x + b$ 

### Example: motion of a mass



- · a unit mass with zero initial position and velocity
- we apply piecewise-constant force F(t) during interval [0, 10):

$$F(t) = x_j$$
 for  $t \in [j - 1, j), j = 1, \dots, 10$ 

• define f(x) as position at t = 10, g(x) as velocity at t = 10

find f and g and determine whether they are linear or affine in x?

linear and affine functions

### Solution

- from Newton's law p''(t) = F(t) where p(t) is the position at time t
- integrate to get final velocity and position

$$g(x) = p'(10) = \int_0^{10} F(t)dt$$
  
=  $x_1 + x_2 + \dots + x_{10}$   
$$f(x) = p(10) = \int_0^{10} p'(t)dt$$
  
=  $\frac{19}{2}x_1 + \frac{17}{2}x_2 + \frac{15}{2}x_3 + \dots + \frac{1}{2}x_{10}$ 

• the two functions are linear:  $f(x) = a^T x$  and  $g(x) = b^T x$  with

$$a = \left(\frac{19}{2}, \frac{17}{2}, \dots, \frac{3}{2}, \frac{1}{2}\right), \quad b = (1, 1, \dots, 1)$$

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### First-order Taylor (affine) approximation

first-order *Taylor approximation* of  $f : \mathbb{R}^n \to \mathbb{R}$ , near point *z*:

$$\hat{f}(x) = f(z) + \frac{\partial f}{\partial x_1}(z) (x_1 - z_1) + \dots + \frac{\partial f}{\partial x_n}(z) (x_n - z_n)$$
$$= f(z) + \nabla f(z)^T (x - z)$$

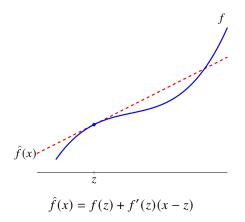
• *n*-vector  $\nabla f(z)$  is the *gradient* of f at z,

$$\nabla f(z) = \left(\frac{\partial f}{\partial x_1}(z), \dots, \frac{\partial f}{\partial x_n}(z)\right)$$

- $\hat{f}(x)$  is very close to f(x) when  $x_i$  are all near  $z_i$
- sometimes written  $\hat{f}(x; z)$ , to indicate that z where the approximation appear
- $\hat{f}$  is an affine function of x
- often called *linear approximation* of f near z, even though it is in general affine

#### Taylor approximation

### Example with one variable



### Example with two variables

$$f(x_1, x_2) = x_1 - 3x_2 + e^{2x_1 + x_2 - 1}$$

• gradient:

$$\nabla f(x) = \begin{bmatrix} 1 + 2e^{2x_1 + x_2 - 1} \\ -3 + e^{2x_1 + x_2 - 1} \end{bmatrix}$$

• Taylor approximation around z = 0:

$$\hat{f}(x) = f(0) + \nabla f(0)^{T}(x-0)$$
  
=  $e^{-1} + (1+2e^{-1})x_1 + (-3+e^{-1})x_2$ 

### Taylor approximation for vector-valued functions

first-order Taylor approximation of differentiable  $f : \mathbb{R}^n \to \mathbb{R}^m$  around z:

$$\hat{f}_i(x) = f_i(z) + \frac{\partial f_i}{\partial x_1}(z) \left(x_1 - z_1\right) + \dots + \frac{\partial f_i}{\partial x_n}(z) \left(x_n - z_n\right), \quad i = 1, \dots, m$$

in matrix-vector notation:  $\hat{f}(x) = f(z) + Df(z)(x - z)$  where

$$Df(z) = \begin{bmatrix} \frac{\partial f_1}{\partial x_1}(z) & \frac{\partial f_1}{\partial x_2}(z) & \cdots & \frac{\partial f_1}{\partial x_n}(z) \\ \frac{\partial f_2}{\partial x_1}(z) & \frac{\partial f_2}{\partial x_2}(z) & \cdots & \frac{\partial f_2}{\partial x_n}(z) \\ \vdots & \vdots & \vdots & \vdots \\ \frac{\partial f_m}{\partial x_1}(z) & \frac{\partial f_m}{\partial x_2}(z) & \cdots & \frac{\partial f_m}{\partial x_n}(z) \end{bmatrix} = \begin{bmatrix} \nabla f_1(z)^T \\ \nabla f_2(z)^T \\ \vdots \\ \nabla f_m(z)^T \end{bmatrix}$$

- Df(z) is called the *derivative* or *Jacobian* matrix of f at z
- $\hat{f}$  is a local affine approximation of f around z

Taylor approximation

## Example

$$f(x) = \begin{bmatrix} f_1(x) \\ f_2(x) \end{bmatrix} = \begin{bmatrix} e^{2x_1 + x_2} - x_1 \\ x_1^2 - x_2 \end{bmatrix}$$

• derivative matrix:

$$Df(x) = \begin{bmatrix} 2e^{2x_1 + x_2} - 1 & e^{2x_1 + x_2} \\ 2x_1 & -1 \end{bmatrix}$$

• first order approximation of f around z = 0:

$$\hat{f}(x) = \begin{bmatrix} \hat{f}_1(x) \\ \hat{f}_2(x) \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 1 & 1 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

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### **Regression model**

a regression model is the affine function:

$$\hat{y} = x^T \beta + v = \beta_1 x_1 + \dots + \beta_n x_n + v$$

- $\hat{y}$  is prediction of true value y called the dependent variable, outcome, or label
- *x* is *regressor* or *feature* vector (entries called regressors)
- $\beta$  is weight or coefficient vector ( $\beta_i$  are model parameters)
- *v* is *offset* parameter or *intercept*
- together  $\beta$  and v are called the *parameters*
- interpretation:  $\beta_i$  is amount  $\hat{y}$  changes when  $x_i$  increases by one with all  $x_j$  fixed

## House price regression model

y: selling price (in 1000 dollars) of a house in some neighborhood, over a time period

- x<sub>1</sub> is the area (1000 square feet)
- *x*<sup>2</sup> is the number of bedrooms

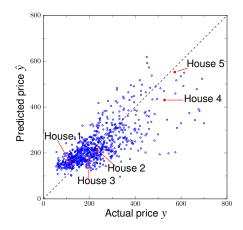
the regression model

$$\hat{y} = 54.4 + 148.73x_1 - 18.85x_2$$

predicts the price in terms of attributes or features ( $\hat{y}$  is predicted selling price)

h	ouse	$x_1$ (area)	$x_2$ (beds)	y (price)	$\hat{y}$ (prediction)
	1	0.846	1	115.00	161.37
	2	1.324	2	234.50	213.61
	3	1.150	3	198.00	168.88
	4	3.037	4	528.00	430.67
	5	3.984	5	572.50	552.66

### Example: house sale prices



- scatter plot shows sale prices for 774 houses in Sacramento
- in practice, regression models for house prices use many regressors and are more accurate

regression model

### **Regression model in matrix form**

given N features (examples, samples)  $x^{(1)}, \ldots, x^{(N)}$  and outcomes  $y^{(1)}, \ldots, y^{(N)}$ 

- associated predictions are  $\hat{y}^{(i)} = (x^{(i)})^T \beta + v$
- · write as

$$\hat{y}^{d} = X^{T} \beta + v \mathbf{1} = \begin{bmatrix} \mathbf{1}^{T} \\ X \end{bmatrix}^{T} \begin{bmatrix} v \\ \beta \end{bmatrix}$$

- *X* is feature matrix with columns 
$$x^{(1)}, \ldots, x^{(N)}$$
  
-  $\hat{y}^{d} = (\hat{y}^{(1)}, \ldots, \hat{y}^{(N)})$  is *N*-vector of predictions

• vector of prediction errors or residuals

$$r^{\mathrm{d}} = y^{\mathrm{d}} - \hat{y}^{\mathrm{d}} = y^{\mathrm{d}} - X^{T} \beta - v \mathbf{1}$$

 $y^{\mathrm{d}} = (y^{(1)}, \ldots, y^{(N)})$  is N-vector of responses (true outcomes if known)

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### Systems of linear equations

set (system) of *m* linear equations in *n* variables  $x_1, \ldots, x_n$ :

$$A_{11}x_1 + A_{12}x_2 + \dots + A_{1n}x_n = b_1$$
$$A_{21}x_1 + A_{22}x_2 + \dots + A_{2n}x_n = b_2$$
$$\vdots$$
$$A_{m1}x_1 + A_{m2}x_2 + \dots + A_{mn}x_n = b_m$$

- compact representation: Ax = b
- A<sub>ij</sub> are the coefficients; A is the coefficient matrix
- *b* is the *right-hand side*
- may have no solution, a unique solution, or infinitely many solutions

### Classification

- under-determined if m < n (A is wide; less equations than unknowns)
- square if m = n (A is square)
- over-determined if m > n (A is tall; more equations than unknowns)

linear equations

### Example: polynomial interpolation

polynomial of degree at most *n* − 1 with coefficients *x*<sub>1</sub>, *x*<sub>2</sub>, ..., *x<sub>n</sub>*:

$$p(t) = x_1 + x_2t + x_3t^2 + \dots + x_nt^{n-1}$$

- fit polynomial to *m* given points  $(t_1, y_1), \ldots, (t_m, y_m)$
- this is a system of linear equations:

$$Ax = \begin{bmatrix} 1 & t_1 & \cdots & t_1^{n-1} \\ 1 & t_2 & \cdots & t_2^{n-1} \\ \vdots & \vdots & & \vdots \\ 1 & t_m & \cdots & t_m^{n-1} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{bmatrix}$$

here A is the Vandermonde matrix

### Example: recovery of function from derivative

consider finding a function v(t) from its second derivative -g(t) on interval [0, 1]

- this problem arises in many applications such as the heat equation in one variable
- for any v with  $-\frac{d^2v}{dt^2}(t) = g(t)$ , the function  $w(t) = v(t) + \alpha + \beta t$  has the same second derivative for any constants  $\alpha$  and  $\beta$
- to fix these constants we need two additional constraints
- we assume v(0) = v(1) = 0
- this yields a differential equation,  $-\frac{d^2v}{dt^2}(t) = g(t)$ , with boundary conditions

- let h = 1/N be sampling interval (subdivides [0, 1] into N subintervals)
- define  $v_k = v(kh)$  and  $g_k = g(kh)$  for k = 0, 1, ..., N
- discrete approximation of  $-\frac{d^2v}{dt^2}(t) = -\lim_{h \to 0} \frac{v(t+h)-2v(t)+v(t-h)}{h^2} = g(t)$  is

$$-\frac{d^2v}{dt^2}(kh) \approx -\frac{v_{k+1} - 2v_k + v_{k-1}}{h^2} = g_k, \quad k = 1, 2, \dots, N-1$$

- for boundary conditions v(0) = 0, v(1) = 0, we write  $v_0 = 0$ ,  $v_N = 0$
- rewriting the equations in matrix-vector form, we get Av = g, where

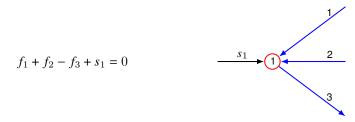
$$v = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_{N-1} \end{bmatrix}, \quad g = \begin{bmatrix} g_1 \\ g_2 \\ \vdots \\ g_{N-1} \end{bmatrix}, \quad A = \frac{1}{h^2} \begin{bmatrix} 2 & -1 & & \\ -1 & 2 & -1 & \\ & \ddots & \ddots & \ddots & \\ & & -1 & 2 & -1 \\ & & & & -1 & 2 \end{bmatrix}$$

### Example: diffusion system

diffusion system is a model that arises in physics to describe flows and potentials

### Flows

- consider a directed graph with *n* nodes and *m* edges
- $f_i$  is flow across edge j (e.g., electricity, heat, energy, or mass)
- s<sub>i</sub> is source flow at node i
- in diffusion system, flows satisfy flow conservation (sum of flows equal zero)
- example:



• flow conservation at every node is Af + s = 0 where A is the incidence matrix

#### linear equations

### Potentials

- *v<sub>i</sub>* is potential of node *i* (*e.g.*, temperature in thermal model, voltage in an electrical circuit)
- flow on an edge is proportional to the potential difference across its adjacent nodes r<sub>j</sub>f<sub>j</sub> = v<sub>k</sub> - v<sub>l</sub> where r<sub>j</sub> is *resistance* of edge j
- example:

$$r_8 f_8 = v_2 - v_3 \qquad \qquad 2 \xrightarrow{8} 3 \xrightarrow{3}$$

×

• edge flow equations:  $Rf = -A^T v$ , where  $R = \operatorname{diag}(r)$  is called *resistance matrix* 

**Diffusion model** 

$$\left[\begin{array}{cc} A & I & 0 \\ R & 0 & A^T \end{array}\right] \left[\begin{array}{c} f \\ s \\ v \end{array}\right] = 0$$

- a set of *n* + *m* homogeneous equations in *m* + 2*n* variables
- to these underdetermined equations we can specify some entries of f, s, v

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### Linear dynamical system

sequence of *n*-vectors  $x_1, x_2, \ldots$ 

$$x_{t+1} = A_t x_t, \quad t = 1, 2, \dots$$

- $A_t$  are  $n \times n$  dynamics matrices
- t denotes the time or period
- *x<sub>t</sub>* is *state* at time *t*; sequence is called (state) *trajectory*
- $x_t$  is current state,  $x_{t-1}$  is previous state,  $x_{t+1}$  is next state
- examples: *x<sub>t</sub>* represents
  - mechanical variables (positions or velocities)
  - age distribution in a population
  - portfolio that changes daily
- system is *time-invariant* if  $A_t = A$  (doesn't depend on time)
- for time-invariant system  $x_{t+\ell} = A^{\ell} x_t$  ( $A^{\ell}$  propagates the state forward  $\ell$  times)

### Linear dynamical system

### (Linear) K-Markov model

 $x_{t+1} = A_1 x_t + A_2 x_{t-1} + \dots + A_K x_{t-K+1}, \quad t = K, K+1, \dots$ 

- next state depends on current state and K − 1 previous states
- also known as *auto-regressive model*
- for K = 1, this is the standard linear dynamical system  $x_{t+1} = Ax_t$

#### Linear dynamical system with input

$$x_{t+1} = A_t x_t + B_t u_t + c_t, \quad t = 1, 2, \dots$$

- *u<sub>t</sub>* is an *input m*-vector (or exogenous variable)
- $B_t$  is  $n \times m$  input matrix
- c<sub>t</sub> is offset (or noise)
- for fixed A, B, and  $c_t = 0$ ,

$$x_{t+\ell} = A^{\ell} x_t + A^{\ell-1} B u_t + A^{\ell-2} B u_{t+1} + \dots + B u_{t+\ell-1}$$

### Linear dynamical system with state feedback

$$x_{t+1} = Ax_t + Bu_t, \quad t = 1, 2, \dots$$

- the input *u<sub>t</sub>* is something we can manipulate, *e.g.*, the control
- in state feedback control, input  $u_t$  is a linear function of the state,

 $u_t = K x_t$ 

where *K* is the  $m \times n$  state-feedback gain matrix

with state feedback, we have

$$x_{t+1} = Ax_t + Bu_t = (A + BK)x_t, \quad t = 1, 2, \dots$$

- recursion is the *closed-loop system* ( $x_{t+1} = Ax_t$  is open-loop system)
- matrix A + BK is called the *closed-loop dynamics matrix*
- widely used in many applications (we will see methods for choosing *K*)

linear dynamical systems

## Example: population distribution

model the evolution of age distribution in some population over time by linear dynamical system

- $x_t \in \mathbb{R}^{100}$  gives population distribution in year  $t = 1, \dots, T$
- $(x_t)_i$  is the number of people with age i 1 in year t (say, on January 1)
  - total population in year *t* is  $\mathbf{1}^T x_t$
  - number of people age 70 or older in year *t* is  $(0_{70}, \mathbf{1}_{30})^T x_t$
- birth rate  $b \in \mathbb{R}^{100}$ 
  - $b_i$  is average number of births per person with age i-1
- death (or mortality) rate  $d \in \mathbb{R}^{100}$ 
  - $d_i$  is the portion of those aged i 1 who will die this year (we'll take  $d_{100} = 1$ )
- *b* and *d* can vary with time, but we'll assume they are constant

let's find next year's population distribution  $x_{t+1}$  (ignoring immigration)

#### Population distribution dynamics

• number of 0-year-olds next year is total births this year:

$$(x_{t+1})_1 = b^T x_t$$

• no. of *i*-year-olds next year is no. of (i - 1)-year-olds this year, minus deaths:

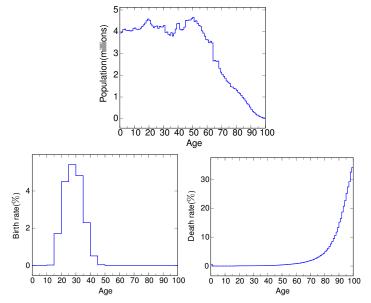
$$(x_{t+1})_{i+1} = (1 - d_i) (x_t)_i, \quad i = 1, \dots, 99$$

• hence,  $x_{t+1} = Ax_t$ , where

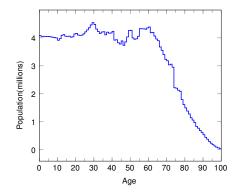
$$A = \begin{bmatrix} b_1 & b_2 & \cdots & b_{99} & b_{100} \\ 1 - d_1 & 0 & \cdots & 0 & 0 \\ 0 & 1 - d_2 & \cdots & 0 & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \cdots & 1 - d_{99} & 0 \end{bmatrix}$$

· we can use this model to predict the total population in future

population distribution, birth, and death rates in the U.S. in 2010



predicting U.S. 2020 distribution from 2010 (ignoring immigration) with initial value  $x_1$  given by the 2010 age distribution



## Example: epidemic dynamics

4-vector  $x_t$  gives proportion of population in 4 infection states

- susceptible:  $(x_t)_1$  can acquire the disease the next day
- *infected:*  $(x_t)_2$  have the disease
- recovered:  $(x_t)_3$  had the disease, recovered, now immune
- deceased:  $(x_t)_4$  had the disease, and unfortunately died

**Example:**  $x_t = (0.75, 0.10, 0.10, 0.05)$  means in day t

- 75% of the population is susceptible
- 10% is infected
- 10% is recovered and immune
- 5% has died from the disease

### Model assumption: suppose over each day

- 5% of susceptible acquires the disease (95% remain susceptible)
- $\bullet \ 1\% \ {\rm of \ infected \ dies}$
- 10% of infected recovers with immunity
- 4% of infected recover without immunity (*i.e.*, become susceptible)
- 85% remain infected
- 100% of immune and dead people remain in their state

#### Epidemic dynamics as linear dynamical system

• susceptible portion in the next day

$$(x_{t+1})_1 = 0.95 \, (x_t)_1 + 0.04 \, (x_t)_2$$

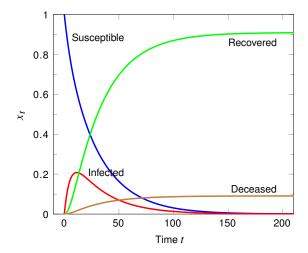
- $0.95 (x_t)_1$  is susceptible individuals from today, who did not become infected,
- $0.04(x_t)_2$  is infected individuals today who recovered without immunity
- infected portion in the next day

$$(x_{t+1})_2 = 0.85 \, (x_t)_2 + 0.05 \, (x_t)_1$$

- first term counts those who are infected and remain infected
- second term counts those who are susceptible and acquire disease
- using similar arguments for  $(x_{t+1})_3$  and  $(x_{t+1})_4$ , we get

$$x_{t+1} = \begin{bmatrix} 0.95 & 0.04 & 0 & 0\\ 0.05 & 0.85 & 0 & 0\\ 0 & 0.10 & 1 & 0\\ 0 & 0.01 & 0 & 1 \end{bmatrix} x_t$$

simulation from  $x_1 = (1, 0, 0, 0)$ 



### Example: motion of a mass

- linear dynamical systems can be used to (approximately) describe the motion of many mechanical systems
- for example, an airplane (that is not undergoing extreme maneuvers)

#### Example: motion of mass in 1-D

$$m\frac{d^2p}{d\tau^2}(\tau) = -\eta\frac{dp}{d\tau}(\tau) + f(\tau) \qquad \qquad f \longrightarrow m$$

- *m* > 0 is the mass
- $f(\tau)$  is the external force acting on the mass at time au
- $\eta > 0$  is the drag coefficient
- introducing the velocity of the mass,  $v(\tau) = dp(\tau)/d\tau$ , we can write

$$\frac{dp}{d\tau}(\tau) = v(\tau), \quad m\frac{dv}{d\tau}(\tau) = -\eta v(\tau) + f(\tau)$$

#### Discretization

- let h > 0 be a small time interval (called the *sampling interval*)
- define the continuous quantities 'sampled' at multiples of h seconds

$$p_k = p(kh), \quad v_k = v(kh), \quad f_k = f(kh)$$

• we now use the approximations

$$\frac{dp}{d\tau}(kh) \approx \frac{p_{k+1} - p_k}{h}, \quad \frac{dv}{d\tau}(kh) \approx \frac{v_{k+1} - v_k}{h}$$

• this leads to the (approximate) equations

$$\frac{p_{k+1} - p_k}{h} = v_k, \quad m \frac{v_{k+1} - v_k}{h} = f_k - \eta v_k$$

Motion of mass dynamics: using state  $x_k = (p_k, v_k)$ , we write this as

$$x_{k+1} = \begin{bmatrix} 1 & h \\ 0 & 1 - h\eta/m \end{bmatrix} x_k + \begin{bmatrix} 0 \\ h/m \end{bmatrix} f_k, \quad k = 1, 2, \dots$$

linear dynamical systems

### **References and further readings**

- S. Boyd and L. Vandenberghe. Introduction to Applied Linear Algebra: Vectors, Matrices, and Least Squares, Cambridge University Press, 2018.
- L. Vandenberghe. *EE133A lecture notes*, University of California, Los Angeles. (http://www.seas.ucla.edu/~vandenbe/ee133a.html)